Math 5329, Test I

Name _____

- 1. a. Find $T_n(x)$, the Taylor series of degree n for the function f(x) = ln(1+x), expanded around a = 0. (Hint: $f^{(n)}(x) = (-1)^{n-1}(n-1)!/(1+x)^n$, for $n \ge 1$.)
 - b. Find $E_n(x)$, the error in $T_n(x)$, and find a reasonable upper bound on $|E_n(1)|$.
 - c. Estimate the number of terms *n* required for $T_n(x)$ to approximate f(1) = ln(2) to 5 decimal places accuracy.
 - d. Would you expect roundoff error to be a serious concern in (c)? Why or why not? (Hint: $1 + 1/2 + 1/3 + 1/4 + 1/5 + ... + 1/n \approx ln(n)$, for large n.)

2. Estimate the order of convergence of a root-finder that has consecutive errors 0.2, 0.08, 0.002048.

3. A certain computer stores floating point numbers in a 128-bit word. If a floating point number is written in normalized binary form $(1.xxxxx..._2*2^e)$, it is stored using one sign bit (0 if the number is positive), then e + 4095 is stored in binary in the next 13 bits, and then the mantissa xxxxx... is stored in the final 114 bits. Show exactly how the number -27.125 would be stored on this computer. Also: approximately how many **decimal** digits of accuracy does this machine have?

4. The fixed point iteration $x_{n+1} = x_n + \sin(x_n)$ has roots at $r = n\pi$ for any integer *n*. Will this iteration converge if you start very close to the root r = 0? Will it converge if you start near the root $r = \pi$? In both cases, if it does converge, what is the order of convergence? 5. Write the secant iteration for solving f(x) = 1/x - b = 0, in a form where no divisions are required (thus this iteration could be used to compute 1/b on a computer which cannot do divisions).

6. To minimize the function $f(x, y) = 10(2x + y)^2 + (x - 2)^2$, set f_x and f_y equal to zero, and do one iteration of Newton's method, starting from (0, 1) to solve this system of two equations and two unknowns. The true minimum is obvious from looking at the function, where is the minimum? From (0, 1), what is the direction of steepest descent? Which converges faster, Newton's method or the method of steepest descent?