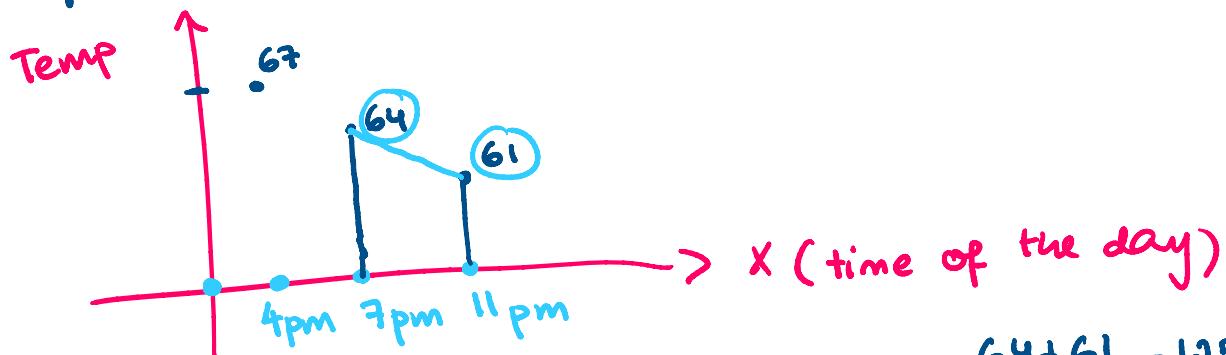


What will the temp. be at ~~8:30 pm~~ ^{9:00 pm}?

Google:	67°F	64°F	61°F	Temp
	4pm	7pm	11pm	Time

Drop the "units"



Temp at ~~8:30 pm~~? Average of temp $\frac{64+61}{2} = \frac{125}{2} = 62.5$

Another way to fig. out temp at any time bet 7 & 11 pm is:

Straight line between $(7, 64)$ and $(11, 61)$

$$y = mx + b \quad (x_0, y_0) \quad (x_1, y_1) \\ f(x_0) \quad f(x_1)$$

$$\hookrightarrow p_1(x) = y_0 + \underbrace{f[x_0, x_1]}_{\text{slope of line } (x_0, y_0) \text{ & } (x_1, y_1)}(x - x_0)$$

$$\frac{f(x_1) - f(x_0)}{x_1 - x_0} \quad \Delta y / \Delta x$$

$$p_1(x) = 64 + \frac{(61 - 64)}{11 - 7}(x - 7)$$

$\underbrace{11 - 7}_{4}$

$\underbrace{f[x_0, x_1]}_{\bullet(7, 64)}$

$\bullet(11, 61)$

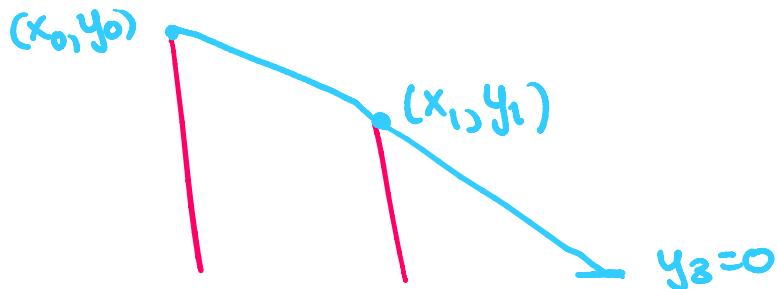
$$P_1(x) = 64 + \underbrace{(-\frac{3}{4})(x-7)}_{f[x_0, x_1]}$$

formula represent
temp. bet 7pm
& 11 pm today.

$$\begin{aligned} P_1(9) &= 64 + (-\frac{3}{4})(9-7) \\ &= 64 - \frac{3}{4}(2) \\ &= 64 - 1.5 = 62.5 \end{aligned}$$

$$\frac{7+11}{2} = 9$$

$$\frac{64+61}{2} = \text{Average of temp} = \frac{125}{2} = 62.5$$



Construct a curve interpolating data

Data Points

$$x_0 \quad y_0 = f(x_0)$$

$$x_1 \quad y_1 = f(x_1)$$

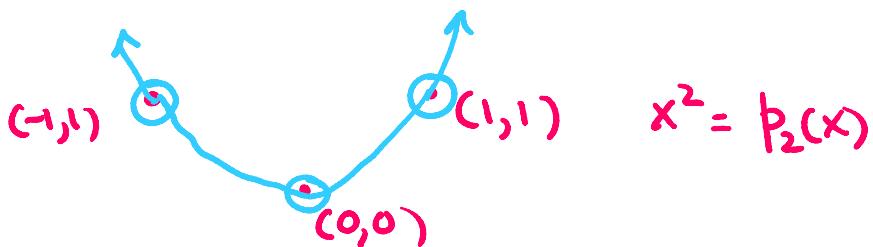
curve

$$P_1(x) = f(x_0) + \underbrace{f[x_0, x_1](x-x_0)}$$

$$\text{slope} = \frac{y_1 - y_0}{x_1 - x_0} = \frac{\Delta y}{\Delta x}$$

Newton's D.D
Divided
Difference
of Order 1

Recall



(0,0)

formula for poly interpolating 3 data points?

Last class: $p_2(x) = c x^2 + b x + a$

Use $p_2(-1) = 1$

$p_2(0) = 0 \quad \& \quad p_2(1) = 1$ to

figure out $a=0=b$, $c=1$.

formula in lieu of the above approach is:

Newton's D.D formula:

x_i	y_i
x_0	y_0
x_1	y_1
x_2	y_2

$$\begin{aligned}
 p_2(x) &= \text{Take } p_1(x) + \text{ next term.} \\
 &= f(x_0) + \underbrace{f[x_0, x_1](x-x_0)}_{p_1(x)} + \\
 &\quad \underbrace{f[x_0, x_1, x_2](x-x_0)(x-x_1)}. \\
 &\quad \downarrow \\
 &\quad \underline{f[x_1, x_2] - f[x_0, x_1]}
 \end{aligned}$$

Construct degree 2 polynomial interpolating the foll. data:

$$\{(1, 1), (2, 2), (3, 5)\}$$

using Newton's D.D formula.

$$f[x_0, x_1] = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

Divided

Difference

Second order D.D

$$f[x_0, x_1, x_2]$$

x_i	$f(x_i)$	$f[x_i, x_{i+1}]$	$f[x_0, x_1, x_2]$
x_0	1	$\frac{2-1}{2-1} = 1 = f[x_0, x_1]$	$\frac{3-1}{3-1} = 1 = f[x_0, x_1, x_2]$
x_1	2		

$$x_1(2) | \begin{array}{c} 2 \\ \hline 2-1 \end{array} \quad \underline{\quad} \quad \frac{f(x_1, x_2) - f(x_0, x_1)}{x_2 - x_0} = \underline{1} = f(x_0, x_1, x_2)$$

$$x_2(3) | \begin{array}{c} 5 \\ \hline 3-2 \end{array} \rightarrow \frac{5-2}{3-2} = \frac{3}{1} = f[x_1, x_2]$$

$$P_2(x) = \underline{f(x_0)} + f[\underline{x_0, x_1}] \frac{(x-x_0)}{1} + f[\underline{x_0, x_1, x_2}] \frac{(x-x_0)(x-x_1)}{2}$$

$$= 1 + (x-1) + (x-1)(x-2)$$

$$= x + x^2 - 3x + 2$$

$$P_2(x) = x^2 - 2x + 2$$

check: if $P_2(x)$ interpolates $(1,1), (2,2), (3,5)$

$$P_2(1) = 1^2 - 2 + 2 = 1 \checkmark$$

$$P_2(2) = 4 - 2*2 + 2 = 2 \checkmark$$

$$P_2(3) = 9 - 6 + 2 = 5 \checkmark$$

$P_2(x) = x^2 - 2x + 2$ is deg 2 poly interpolating

$(1,1), (2,2) \& (3,5)$.

Advantage of Newton's D.D poly. formula

can keep adding new data points.

$(1,1) \& (2,2)$

$$P_1(x) = f(x_0) + f[x_0, x_1](x-x_0)$$

$(1,1) \& (2,2)$

and $(3,5)$

$$P_2(x) = P_1(x) + f[x_0, x_1, x_2](x-x_0)(x-x_1)$$

and $(3, 5)$

$$f^{(2)} = 11$$

Use the Newton's D.D poly. formula to construct

$P_2(x)$ interpolating:

$(0, 1), (1, 2)$ and $(2, 3)$.
 $x_0 f(x_0) \quad x_1 f(x_1) \quad x_2 f(x_2)$

x_i	$f(x_i)$	$f[x_i, x_{i+1}]$	$f[x_0, x_1, x_2]$
0	1		
1	2	$f[x_0, x_1] = \frac{2-1}{1-0} = 1$	$f[x_0, x_1, x_2] = \frac{1-1}{\frac{2-0}{x_2 - x_0}} = 0$
2	3	$f[x_1, x_2] = \frac{3-2}{2-1} = 1$	

$$\begin{aligned} P_2(x) &= f(x_0) + f[x_0, x_1](x-x_0) + f[x_0, x_1, x_2](x-x_0)(x-x_1) \\ &= 1 + 1(x-0) + 0 \end{aligned}$$

$$P_2(x) = 1 + x$$

$$P_2(0) = 1 \checkmark$$

$$P_2(1) = 2 \checkmark$$

$$P_2(2) = 3 \checkmark$$

Disadvantage: error representation formula.

$G(x)$ = function for all data points

... is a linear error representation

$$G(x) = \text{true value}$$

$G(x) - p_2(x)$ has a poor* error representation formula \downarrow hard to calculate.

$$|G(x) - p_2(x)| = \text{Bad error formula.}$$

Need another way of constructing the $p_2(x)$.

This other formula is called Lagrange interpolating poly. formula. $p_1^L(x)$

$$(x_0, y_0) \quad (x_1, y_1) \quad p_1^L(x) = y_0 L_0(x) + y_1 L_1(x)$$

\downarrow
degree 1 poly
vanishes
at x_1
and is 1 at x_0

\downarrow
degree 1 poly vanishes
at x_0 and is
1 at x_1 .

$$p_1^L(x_0) = y_0 L_0(x_0) + y_1 L_1(x_0)$$

$$= y_0 * 1 + y_1 * 0 = y_0$$

$$L_0(x) = \frac{(x-x)}{(x_1-x_0)}$$

$$L_1(x) = \frac{x-x_0}{x_1-x_0}$$

$$L_0(x_0) = 1, L_0(x_1) = 0$$

$$L_1(x_0) = 0, L_1(x_1) = 1$$

3 interpolating points: $(x_0, y_0), (x_1, y_1) \& (x_2, y_2)$

$$p(x) = y_0 L_0(x) + y_1 L_1(x) + y_2 L_2(x).$$

$$p_2(x) = y_0 L_0(x) + y_1 L_1(x) + y_2 L_2(x).$$
$$L_0(x_0) = 1$$
$$L_0(x_1) = L_0(x_2) = 0$$
$$\downarrow \quad \quad \quad \hookrightarrow$$
$$L_1(x_1) = 1$$
$$L_1(x_0) = L_1(x_2) = 0$$
$$L_2(x_2) = 1$$
$$L_2(x_0) = L_2(x_1) = 0$$