

# Introduction to Compressive Sampling.

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# Conventional Sampling and Data Compression

- The Sampling:
  - Sample at a rate twice the highest frequency in the signal(Nyquist Theorem)
- The Compression:
  - Use appropriate basis transformation and change the huge data set into relatively fewer sample.
  - mapping images content into a vector of sparse coefficients and encode the most significant coefficient and ignore the smaller ones.
- Examples:
  - Discrete Cosine Transform (DCT) in JPEG
  - Discret Wavelete Transform (DWT) in JPEG - 2000

# problems with conventional sampling

- there are always fewer sensors
- measurements are very expensive.
- measurement process is slow.

# Questions .. ?

- Is it possible to do the data compression while doing the data acquisition ( sampling only those samples that enable full recovery)
- consider a  $N$  – length signal  $f \in \mathbb{R}^N$   
 $y_k = \langle f, \phi_k \rangle \quad k = 1, \dots, M$  where  $M \ll N$
- If so , which measurement should we take?
- How should we reconstruct the original signal?

# Contemporary Paradox

- Today trend:
  - acquisition of massive amount of data.
  - Most of the data will be discarded ( Compression works very well).
  - Seems enormously wasteful.
- Q: Can't we just measure the part that won't end up being thrown away.

# First Example: Fourier

# Encoding

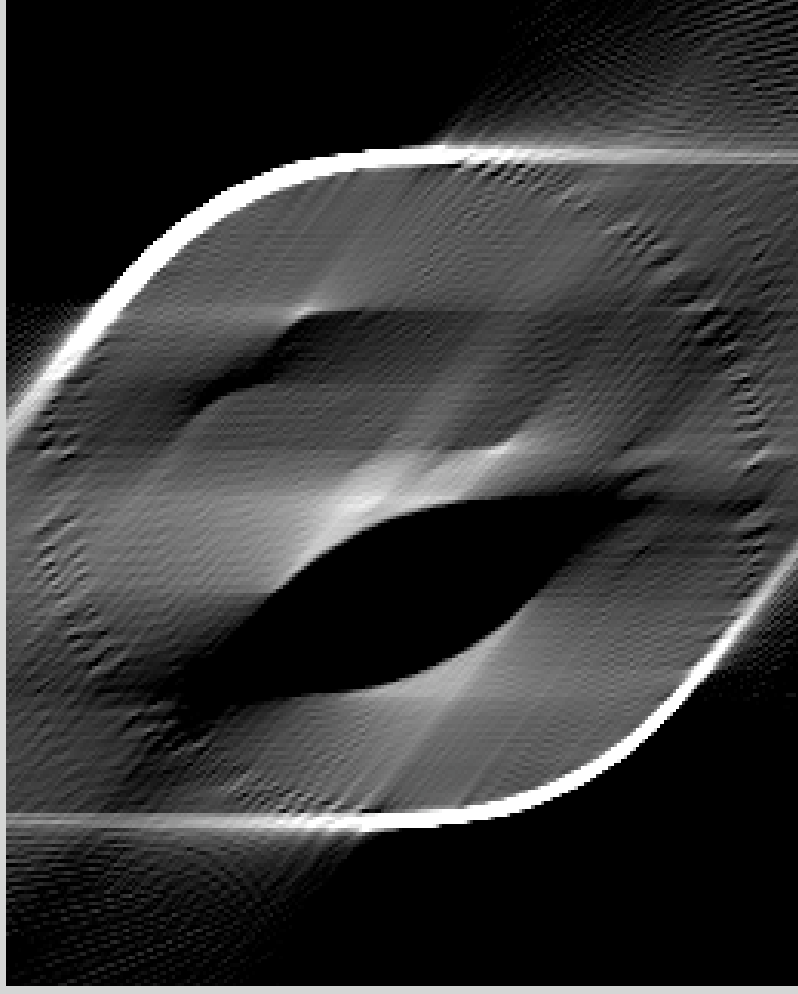


- $f$ : 2D  $p \times p$  pixel image
- $N = p^2$
- $f(\omega_1, \omega_2) = \sum f(t_1, t_2) \exp(-2\pi i(\omega_1 t_1 + \omega_2 t_2))$
- if we under-sample  $M \ll N$
- Conventional wisdom:  
Reconstruction impossible.
- number of samples must  
much number of unknowns.

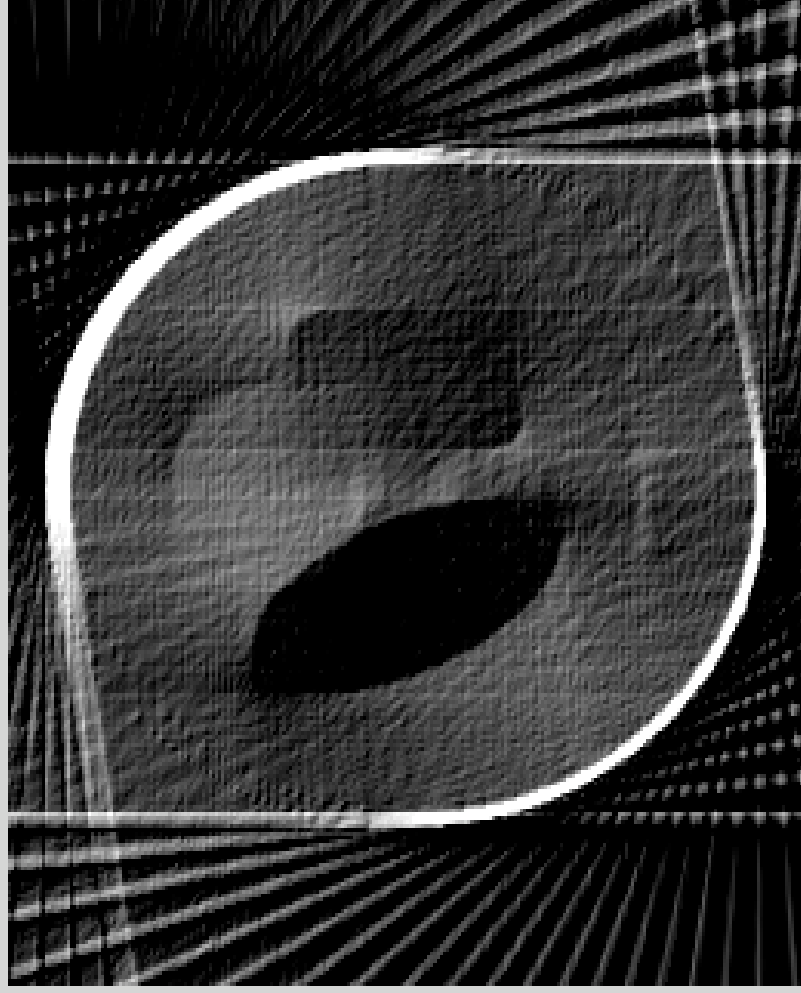
# Classical Reconstruction: Sheppa – Logan Head Phantom 256 X 256



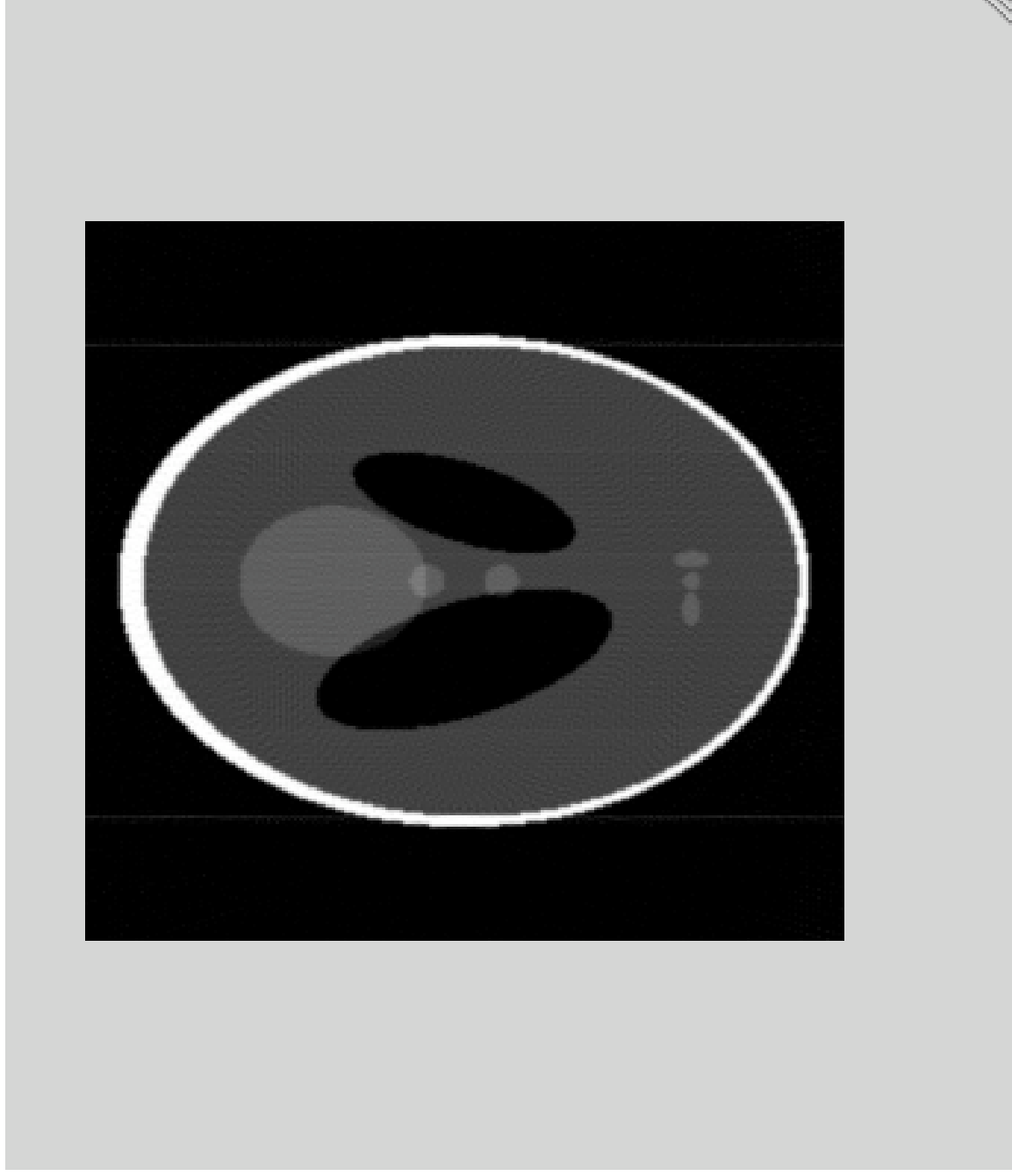
Reconstruction from fewer  
projection 0 to 45deg in steps of  
1deg



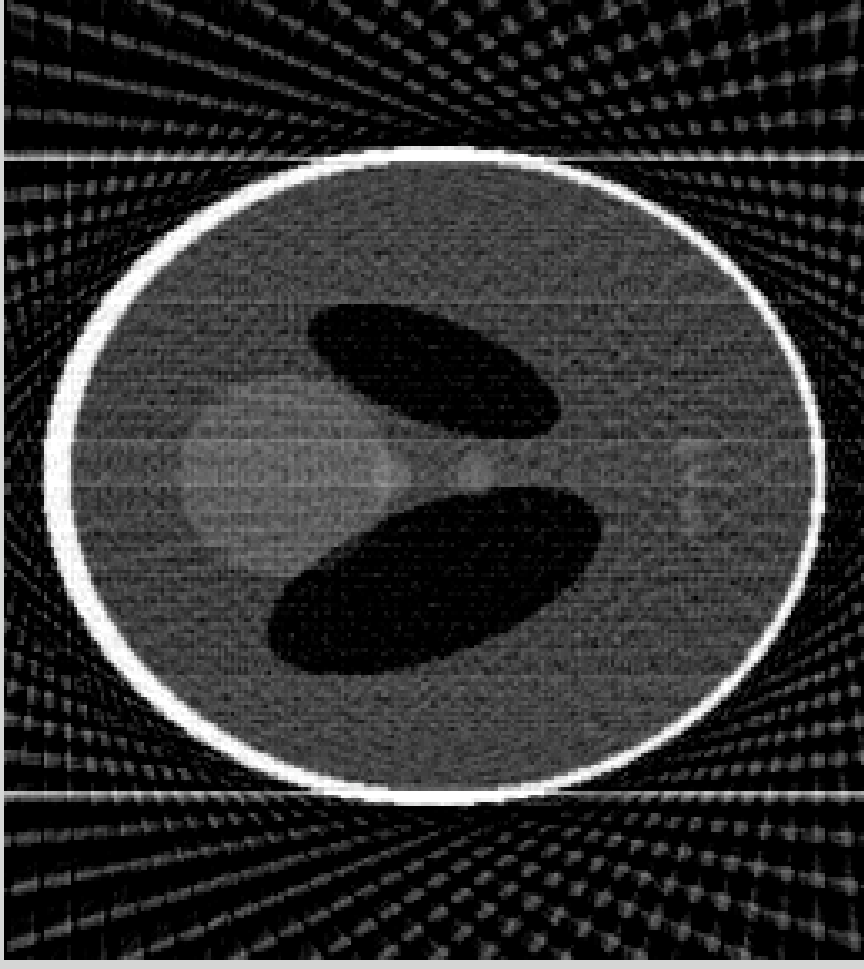
0 to 100 deg in steps of 5 deg



0 to 180 in steps of 1 deg



0 to 180 in steps of 5 deg



# Compressive Sampling/Sensing(CS):

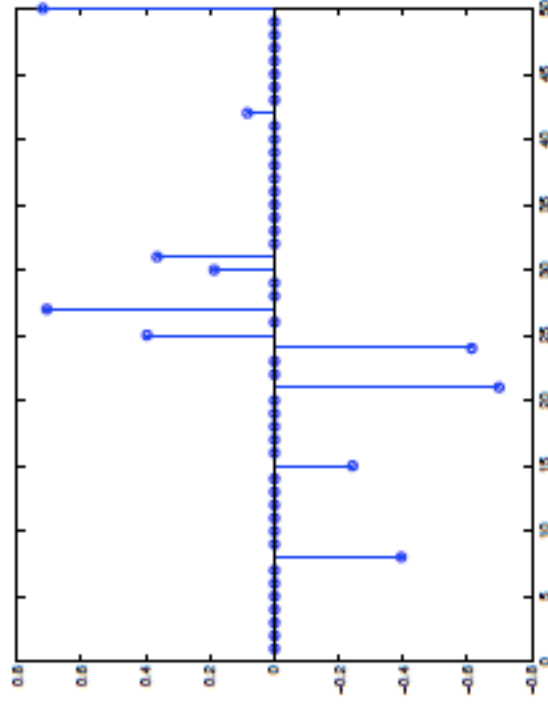
- It is possible to recover signal from fewer samples than that is dictated by the traditional sampling wisdom.
- it make use of the
  - Sparsity
    - natural signals are mostly sparse or can be compressed by using appropriate basis.
  - Incoherence :
    - sampling/sensing waveforms have dense representation in the sparsifying basis.

# Sparsity and compressibility

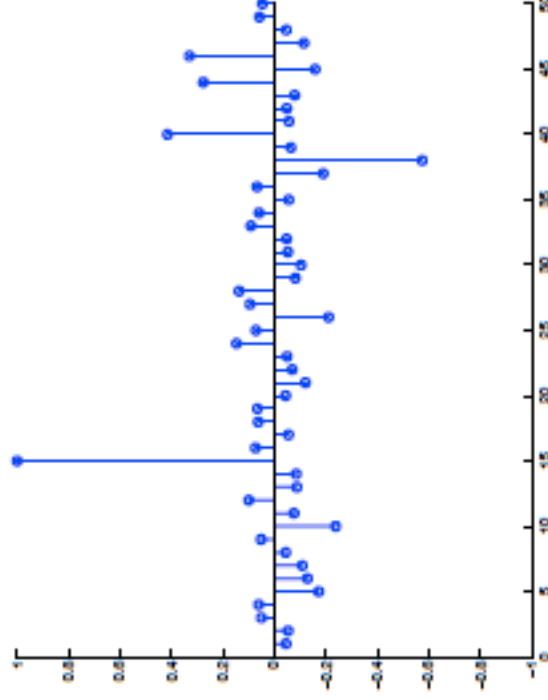
Expand image/signal  $f$  in an orthogonal basis  $\Psi$

$$f(t) = \sum_{i=1}^n x_i \psi_i(t), \quad \text{or} \quad f = \Psi x$$

e.g. spikes, sinusoids, wavelets, curvelets,...



sparse



nearly sparse / compressible

**Implication:** can discard small coefficients without much perceptual loss

# Wavelet approximation

Truncated wavelet expansion of  $f = \sum_{i=1}^n x_i \psi_i$

$$f_S(t) = \sum_{S \text{ largest coeff's}} x_i \psi_i(t), \quad f_S = \Psi x_S$$

- $\Psi$  matrix with columns  $\psi_1, \psi_2, \dots, \psi_n$
- $x_S$  has  $S$  nonzero entries ( $S$ -sparse)
- nonzero entries of  $x_S$  are the  $S$  largest entries of  $x$



1 megapixel image



25k term approximation

# Incoherence

Signal expansion

$$f(\mathbf{t}) = \sum_{j=1}^n x_j \psi_j(\mathbf{t})$$

- Sparsity (ortho)basis  $\psi_j(\mathbf{t})$
- Measurement (ortho)basis  $\phi_k(\mathbf{t})$

Definition (Coherence between  $\Phi$  and  $\Psi$ )

$$\mu(\Phi, \Psi) = \sqrt{n} \cdot \max_{1 \leq k, j \leq n} |\langle \phi_k, \psi_j \rangle|, \quad \|\psi_j\|_{\ell_2} = \|\phi_k\|_{\ell_2} = 1$$

Coherence obeys

$$1 \leq \mu(\Phi, \Psi) \leq \sqrt{n}$$

## Example: spikes and sinusoids

- Fourier basis:  $\psi_j(t) = n^{-1/2} e^{i2\pi jt/n}$
- Canonical or spike basis:  $\phi_k(t) = \delta(t - k)$

Coherence is

$$\mu(\Phi, \Psi) = \sqrt{n} \cdot \max_{k,j} |\langle \phi_k, \psi_j \rangle| = 1$$

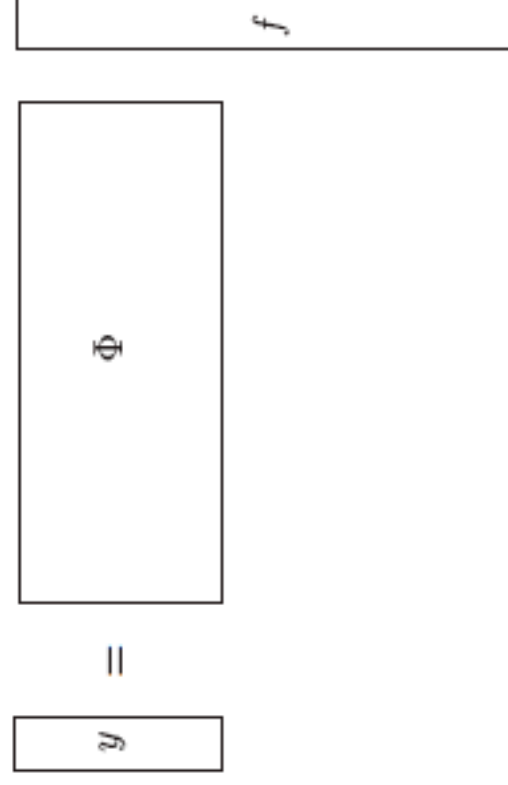
Spikes and sinusoids are maximally incoherent (true in any dimensions)

This is good because we want **low** coherence!

# Signal recovery from undersampled data

## Measure

$$y_k = \langle f, \phi_k \rangle, \quad k \in M, \quad |M| = m < n$$



Recover by  $\ell_1$  minimization ( $\|x\|_{\ell_1} := \sum_i |x_i|$ ):  $f^* = \Psi x^*$

$$x^* = \operatorname{argmin} \| \tilde{x} \|_{\ell_1} \quad \text{subject to} \quad y = \Phi \Psi \tilde{x}$$

## Reformulation as a linear program (LP)

$$\begin{aligned} \min \sum_{i=1}^n |x_i| \quad & \text{s.t.} \quad y = Ax \\ & \Leftrightarrow \\ \min \sum_{i=1}^n u_i \quad & \text{s.t.} \quad y = Ax \\ & \quad -u_i \leq x_i \leq u_i, \quad i = 1, \dots, n \end{aligned}$$

with variables  $u, x \in \mathbb{R}^n$

Very easy to solve!

## Example

- Take  $m = 96,000$  incoherent measurements  $y = \Phi f_s$
- $f_s =$  wavelet approximation (perfectly sparse)
- Solve ( $\Psi$ : wavelet transform)

$$\min \|x\|_{\ell_1} \quad \text{subject to} \quad \Phi \Psi x = y$$



original (25k wavelets)

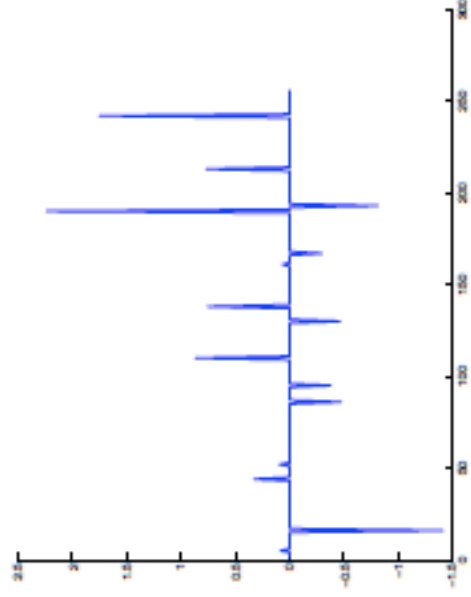


perfect recovery

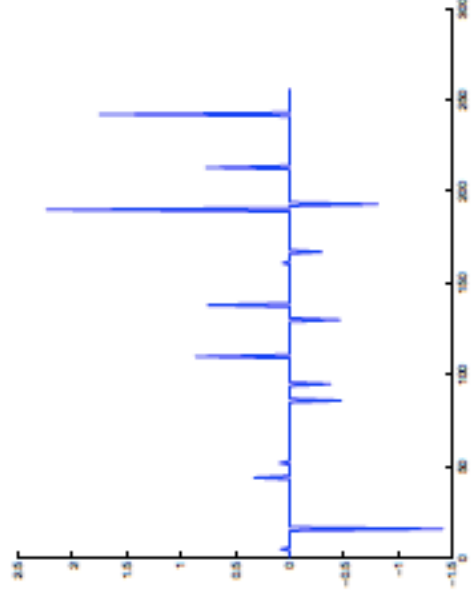
# $l_1$ reconstruction from undersampled freq. data

- signal length:  $n = 256$
- data: 30 (complex) valued Fourier coefficients
- sparsity:  $S = 15$

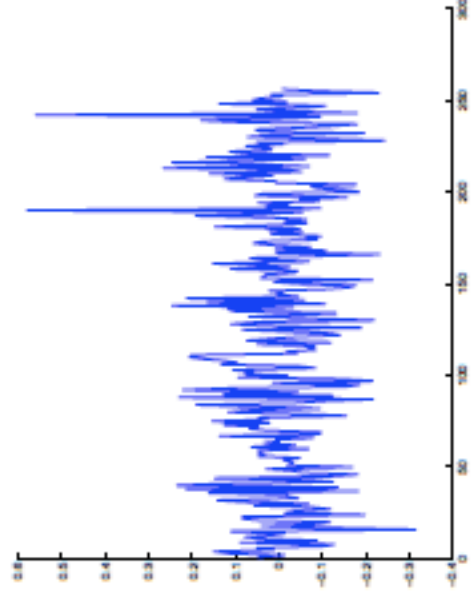
$$\min \|\tilde{x}\|_{\ell_1} \quad \text{s.t.} \quad \Phi \tilde{x} = y$$



original



$l_1$  recovery = perfect!

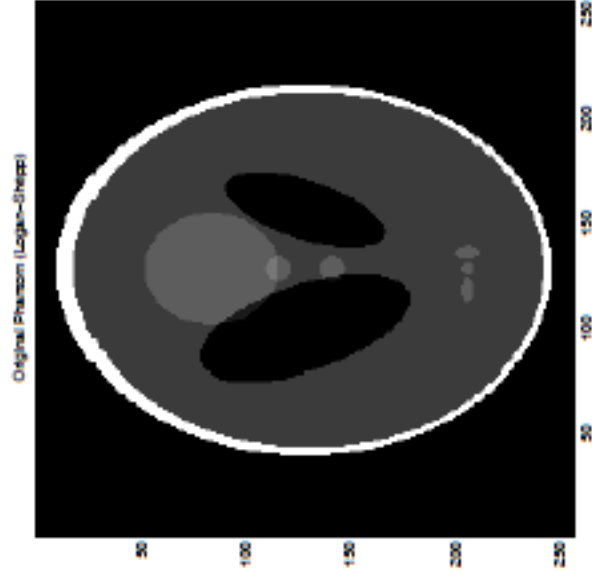


$l_2$  recovery

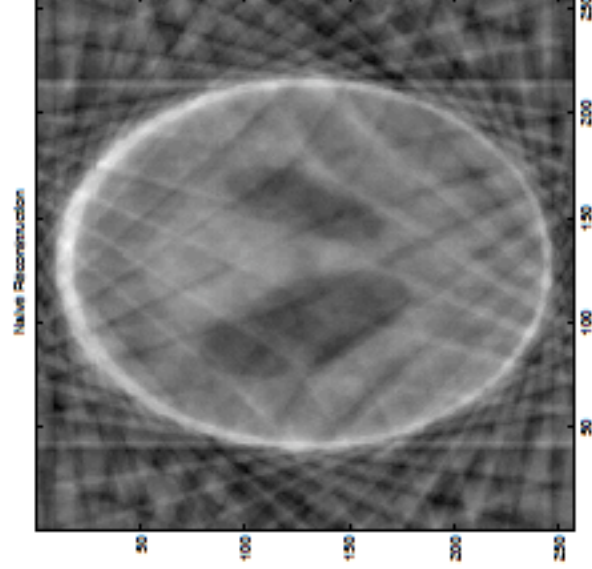
# $\ell_1$ reconstruction from undersampled freq. data

Reconstruct  $f$  with

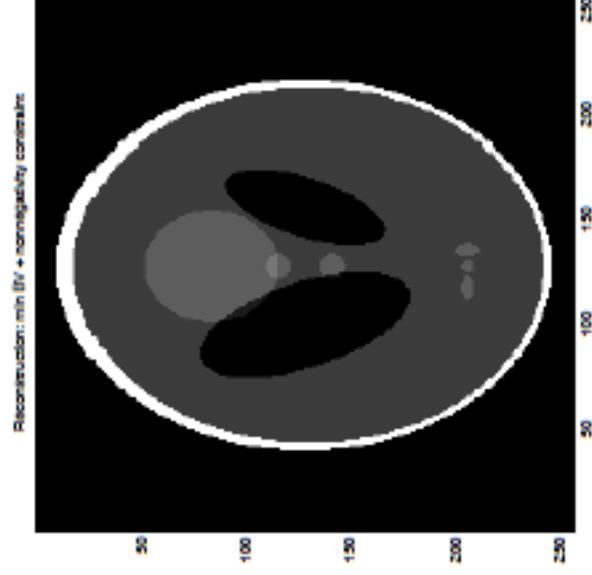
$$\min_s \|s\|_{TV} := \sum_{t_1, t_2} |\nabla s(t_1, t_2)| \quad \text{s.t.} \quad \hat{s}(\omega) = \hat{f}(\omega), \quad \omega \in \Omega$$



original



filtered backprojection



perfect recovery

# In Conclusion:

- to have a successful recovery/reconstruction of signal/images from under sampled data.
  - make sure the signal/image is sparse or generally transform using a sparsifying basis.
  - choose measuring waveforms in such a way that they will be incoherent with the sparsifying basis.
  - to recover the signal perform l1 optimization and linear programming.

# Potential Applications:

- Magnetic Resonance Imaging(MRI)
- Geophysics

**Thank you**

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**Questions?**